Incremental Learning for Mobile Encrypted Traffic Classification

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Closed-world mobile encrypted classification

• Classify encrypted traffic into its belonging application

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• Classify encrypted traffic into its belonging application

Open-world mobile encrypted classification

• Breaks the closed-world assumption

Closed-world mobile encrypted classification

• Classify encrypted traffic into its belonging application

Open-world mobile encrypted classification

- Breaks the closed-world assumption
- Deal with the unseen applications



[1] M. Shen, M. Wei, L. Zhu, and M. Wang, "Classification of encrypted traffic with second-order markov chains and application attribute bigrams," IEEE Transactions on Information Forensics and Security, vol. 12, no. 8, pp. 1830–1843, 2017.

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[3] C. Liu, L. He, G. Xiong, Z. Cao, and Z. Li, "Fs-net: A flow sequence network for encrypted traffic classification," in 2019 IEEE International Conference on Computer Communications (Infocom). IEEE, 2019, pp. 1–9.



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Naive Incremental Learning Methods

- 1. Retraining the updated classifier from scratch
 - Considerable training time and effort
 - Expansion of the dataset

Naive Incremental Learning Methods

- 1. Retraining the updated classifier from scratch
 - Considerable training time and effort
 - Expansion of the dataset
- 2. Fine-tuning the existing classifier
 - catastrophic forgetting problem





One vs Rest Strategy

• n binary classifiers. The classifier h_i correspond to i^{th} mobile application.



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- n binary classifiers. The classifier h_i correspond to i^{th} mobile application.
- The binary classifier h_i considers i^{th} application as positive while other applications as negative.
- The system integrates all binary classifiers to make classification.



Incremental Learning

• Collect the dataset of new applications.



Incremental Learning

- Collect the dataset of new applications.
- Build extra new binary classifiers for the new applications.



Incremental Learning

- Collect the dataset of new applications.
- Build extra new binary classifiers for the new applications.
- Retrain the outdated classifier that accept more than the retraining threshold τ of the new applications' traffic

1. A neural network-based Implementation.



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- 2. Take the first k packet lengths of flows as classifier input.



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- Use Gated Recurrent Unit (GRU) to process the sequence inputs.



- 1. A neural network-based Implementation.
- 2. Take the first k packet lengths of flows as classifier input.
- 3. Use Gated Recurrent Unit (GRU) to process the sequence inputs.
- 4. Adopt a sigmoid function to normalize classification probability \in (0-1).



Sample Selection

1. Maintain the size of dataset when adding new applications.

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Sample Selection

- 1. Maintain the size of dataset when adding new applications.
- 2. Select new samples and remove leftover samples through herding selection.
- 3. Sequentially selects samples that keeps its vector average nearest to the original vector average.

Evaluation Dataset

- A manually collected dataset provided by MAAF [1].
- 77,278 real-world encrypted flows of 16 popular mobile applications.

Manually Collected Traceset Developer Application Flows **Packets** Domain Cert **Both**¹ 5201 315234 16.4% 96.3% 97.3% Alipay Alibaba Taobao² 3231 291348 93.9% 96.8% 99.4% AMap² 99.4% 3624 114513 91.7% 98.8% 94.3% Baidu Search 4732 181971 52.5% 90.3% Baidu Baidu Map² 5544 215920 40.0% 89.2% 93.8% Facebook 526289 46.3% 82.2% 87.4% 4148 Facebook 4379 343809 27.0% 5.8% 31.8% Instagram Twitter 167166 45.6% 89.7% 93.9% Twitter 4463 95.2% 99.6% Sina Weibo 3817 127057 95.4% Airbnb Airbnb 5843 875837 76.0% 67.7% 82.2% 4203 91.4% 91.8% 98.5% Linkedin Linkedin 160614 7504 202557 98.4% 48.1% 98.5% Evernote Evernote Blued 4833 478467 73.4% 55.6% 73.8% Blued 6740 99193 98.9% 98.5% 99.9% Ele Ele Github Github 4431 151355 98.6% 96.4% 98.8% Yirendai Yirendai 4585 61356 98.1% 97.5% 99.2% Total 77278 4312686 71.7% 90.7% 79.9%

 TABLE II

 THE STATISTIC OF 16 APPLICATION TRACESETS



 Both the F1-scores and the number of retrained classifiers declines with the retraining threshold.



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- When the retraining threshold increases from 0 to 0.1, the number of retrained classifiers decreases sharply while the classifier only loses a little F1-scores.







• The F1-score of both IL-Herding and IL-Random increases.



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- The F1-score of both IL-Herding and IL-Random increases.
- The IL-Herding gradually approaches IL-Base with the enrichment of reserved samples.
- The IL-Herding shows overall higher classification accuracy than the IL-Random.



Comparison Results on Different Sample Numbers



Comparison Results on Different Numbers of Applications



Comparison Results on Different Numbers of Applications

 The F1-scores of both the IL-Herding and MC-Herding slowly decrease with the increase of the number of applications.



Comparison Results on Different Numbers of Applications

- The F1-scores of both the IL-Herding and MC-Herding slowly decrease with the increase of the number of applications.
- The number of retrained classifiers generally declines from 2.0 to 1.0 with the increase in the number of applications.



Comparison Results on Different Numbers of Applications

- For more details, please contact <u>chenyige@iie.ac.cn</u>
- Questions & Answers